

2021 National Annual Teaching Plan: Grade 11 – Term 1: Information Technology (IT)

Term 1 45 days	Week 1 27-29 Jan (3)	Week 2 1-5 Feb	Week 3 8-12 Feb	Week 4 15-19 Feb	Week 5 22-26 Feb	Week 6 1-5 Mar	Week 7 8-12 Mar	Week 8 15-19 Mar	Week 9 23-26 Mar (4)	Week 10 29-31 Mar(3)	
CAPS Topic	Hardware	Software	LOOP	LOOP	Networks	LOOPS	String Manipulation	String Manipulation	Comp Manage + Social Imp	Methods	
Core Concepts, Skills and Values	<ul style="list-style-type: none"> <li>Extend hardware concepts:</li> <li>Motherboard and its Components</li> <li>Flow/ transfer of data between components</li> <li>Expansion cards</li> <li>Modular design</li> <li>Cache memory and caching</li> <li>Memory</li> <li>Computer performance</li> </ul>	<ul style="list-style-type: none"> <li>Types of OS's: cost/size/ hardware/platform</li> <li>Programming language compilers</li> <li>Multi-tasking/multi-threading/multi-processing</li> <li>Virtual memory (Role + purpose)</li> <li>Virtualisation – overview</li> </ul>	For Loops pre-conditional	Post-conditional (while, repeat until)	Overview of physical aspects of a network <ul style="list-style-type: none"> <li>Communication (Wi-Fi, WiMAX, 5G, LTE)</li> <li>Data transmission</li> <li>Overview of network innovation (role and purpose)</li> </ul>	<ul style="list-style-type: none"> <li>Nested loops:</li> <li>Simple problems</li> <li>** drawings,</li> <li>multiplication tables etc.</li> <li>Tracing through the algorithms,</li> <li>aspects of initialisation at various points in the structure.</li> </ul> Combination of loops and decision making	<ul style="list-style-type: none"> <li>String manipulation using string methods:</li> <li>Position/copy/delete/ insert</li> <li>Inserting/deleting characters</li> <li>Reinforce decision making and Loops</li> </ul>	<ul style="list-style-type: none"> <li>Determine position of a character</li> <li>Find a character/substring</li> <li>Determine the length of a string</li> <li>Reinforce decision making and Loops</li> </ul>	Safeguarding against threats: Safety and security Threats: Physical access/Theft/Portable media Hardware failure: Storage/Power Network vulnerability: - Virus, worm, Trojan, rootkit, spoofing, phishing" Remedies: Backup/UPS/passwords/ rights/ firewalls/anti-virus, validation Social issues – applicable to term 2 content Effects of digitalisation	Auxiliary methods to perform simple string manipulation in the form class <ul style="list-style-type: none"> <li>Date and time objects</li> <li>Changing the date and time</li> <li>Formatting date and time</li> <li>Date calculation</li> </ul> Date methods: time to string, date to string, test for leap year	
	Requisite Pre-Knowledge	Grade 10 theory and programming skills acquired									
	Resources (not textbook) to enhance learning	YouTube videos / Mr Long – channel / DBE textbook / Workshop material / Study guides / PowerPoints									
	Informal Assessment		1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks		
	SBA Formal assessment						Task 1: THEORY TEST: >= 45 marks (1hr)			Task 2: PRACTICAL TEST >= 45 marks (1hr)	

2021 National Annual Teaching Plan: Grade 11 – Term 2: Information Technology (IT)

TERM 2: 51 days	Week 1: 13-16 Apr (4)	Week 2: 19-23 Apr	Week 3: 28-30 Apr (3)	Week 4: 03–07 May	Week 5: 10-14 May	Week 6: 17-21 May	Week 7: 24-28 May	Week 8: 31 May–4 Jun	Week 9: 07–11 Jun	Week 10: 14–18 Jun (4)	Week 11: 21–25 Jun
<b>CAPS topic</b>	<b>Electronic Communication</b>	<b>Methods + Text files</b>	<b>Text files</b>	<b>Database Design</b>	<b>Database Design</b>	<b>Database Design</b>	<b>Social imp + Database Management</b>	<b>Arrays</b>	<b>Arrays</b>	<b>Arrays</b>	<b>Database Design + PAT</b>
<b>Concepts, skills and values</b>	<ul style="list-style-type: none"> <li>• Mobile/ wireless / e-communication</li> <li>• Use of Mobile technology</li> <li>• Use of Wireless technologies</li> </ul> E-communication: <ul style="list-style-type: none"> <li>• Protocols</li> <li>• Data security</li> <li>• E-communication Devices</li> </ul>	<ul style="list-style-type: none"> <li>• Consolidate methods term 1</li> <li>• Text Files: Input and output</li> <li>• Text file procedures</li> <li>• Reading from a text file</li> <li>• Utilise exceptions - catch errors on input and output</li> </ul>	<ul style="list-style-type: none"> <li>• Generate Text-based reports</li> <li>• Algorithms and trace tables</li> <li>• Adding to a text file</li> </ul> Reinforce Loops	<ul style="list-style-type: none"> <li>• Relationship – data/ information/ knowledge/ decision making.</li> <li>• Accessing and manipulating data</li> <li>• Characteristics of quality data</li> <li>• Qualities of valuable information</li> <li>• Grouping data and maintain data</li> <li>• Create a simple database without relationships</li> </ul>	<ul style="list-style-type: none"> <li>• Create simple database: NO relations</li> <li>• Primary key and foreign key</li> <li>• Simple entity relations diagrams (ERD)</li> </ul>	<ul style="list-style-type: none"> <li>• Normalisation (concept only)</li> <li>• Design and create relational database</li> <li>• Set up relationships between tables</li> <li>• Characteristics of a good database</li> <li>• Problems with databases</li> </ul>	<ul style="list-style-type: none"> <li>• Describe + Examples DBMS</li> <li>• Database types – size and accessibility</li> <li>• Overview of database-related careers and roles of people involved</li> <li>• Social issues applicable to term 2 content</li> <li>• Discuss the effect of Computer and human error:</li> <li>• Discuss the effect of cybercrime</li> </ul>	Arrays as data structure - 1D <ul style="list-style-type: none"> <li>• Structure: Step through items</li> <li>• Basic operations e.g. sum; average; minimum; maximum; aggregate</li> </ul>	Arrays as data structure – 1D <ul style="list-style-type: none"> <li>• Searching (linear search and/or binary search algorithm)</li> </ul>	Arrays as data structure – 1D <ul style="list-style-type: none"> <li>• Sorting an array (discuss both sorting methods, only use one to for teaching practical)</li> </ul>	What is software development? Planning and implementing a solution Start with  Process, sort, query (generating information from a database)  Start PAT
<b>Requisite pre-knowledge</b>	Grade 10 theory and programming skills acquired + Term 1 theory and programming skills acquired										
<b>Resources (Not textbook) to enhance learning</b>	YouTube videos / Mr Long – channel / DBE textbook / Workshop material / Study guides / PowerPoints										
<b>Informal assess; remediation</b>	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks		1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks
<b>SBA (Formal Assessment)</b>							<b>Task 3: PRACTICAL TEST: &gt;= 45 marks (1hr)</b>				

2021 National Annual Teaching Plan: Grade 11 – Term 3: Information Technology (IT)

TERM 3: 52 days	Week 1: 13-16 Jul (4)	Week 2: 19-23 Jul	Week 3: 26-30 Jul	Week 4: 02–06 Aug	Week 5: 10-13 Aug (4)	Week 6: 16-20 Aug	Week 7: 23-27 Aug	Week 8: 30 Aug–03 Sep	Week 9 6-10 Sep	Week 10 13-17 Sep	Week 11 20-23 Sep (4)
CAPS topic	Arrays	Database Design + PAT	Application Development	Software engineering + PAT	Application Development	Application Development PAT	Application Development PAT	Database Design	Database Design Concepts T2	Database Design	Database Application
Concepts, skills and values	<p>Arrays as data structure – 1D</p> <ul style="list-style-type: none"> <li>Parallel arrays</li> <li>Simple nested loops</li> <li>Arrays with reinforcing Text Files</li> </ul>	<p>Query a database using a join on a maximum of two tables with multiple criteria</p>	<p>Extend to database programming: -Accessing a database through Delphi constructs Set up a connection to a database (1 table) -Develop a multi-form GUI incorporating controls</p>	<ul style="list-style-type: none"> <li>What is software development?</li> <li>Planning and implementing a solution</li> <li>Design the interface and the solution</li> <li>Code/implement</li> <li>Test and debug the program</li> <li>Document, implement and maintain the program</li> <li>Planning techniques using any appropriate tools</li> <li>Dynamic Instantiation of active and passive components (functions and procedures) – GUI design</li> </ul> <p>PAT</p>	<p>Design and develop solutions for specific problems that include computational thinking and applying software engineering skills – Apply generic algorithms as part of the solution – Incorporating database transactions managed by methods or events</p>	<ul style="list-style-type: none"> <li>Navigate the records of a dataset</li> <li>Modify individual fields and records</li> <li>Manipulate a dataset object and records</li> </ul> <p>PAT Devise a specific algorithm where applicable to solve a problem utilising user-defined code constructs or built-in methods</p>	<p>Coding constructs in execution of DB Transactions</p> <ul style="list-style-type: none"> <li>Access fields and records within a dataset with code constructs and methods</li> <li>Navigate the records of a dataset</li> <li>Modify individual fields and records</li> <li>Manipulate a dataset object and records</li> </ul> <p>PAT</p>	<p>Design guidelines Design and create a relational database Explain and motivate relational database design Normalisation (overview and purpose)</p> <p>Programming to incorporate relational databases</p>	<p>Set up relationships between tables 1:M e.g. register class pupils Two tables showing master detail relationship with at least one foreign key in one table</p> <p>PAT</p>	<p>Design and develop solutions for specific problems Apply generic algorithms Incorporating database transactions managed by methods or events PAT Motivate the use of a specific algorithm – Validate the solution against a set of data using different techniques, e.g. trace tables, watches, manual output comparison</p>	<p>Create a query to extract information from a database using a relationship on a maximum of two tables with multiple criteria</p>
Requisite pre-knowledge	Grade 10 theory and programming skills acquired + Term 1,2 theory and programming skills acquired										
Resources (Not textbook) to enhance learning	YouTube videos / Mr Long – channel / DBE textbook / Workshop material / Study guides / PowerPoints										
Informal assess; remediation	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks		1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks		
SBA (Formal Assessment)					Task 4: Open book theory test / Case study / Integrated test ≥ 45 marks (1hr)	PAT	PAT	PAT	PAT	Task 5: PRACTICAL TEST ≥ 45 marks (1hr)	

2021 National Annual Teaching Plan: Grade 11 – Term 4: Information Technology (IT)

TERM 4: 47 days	Week 1: 05-08 Oct (3)	Week 2: 11-15 Oct	Week 3: 18-22 Oct	Week 4: 25-29 Oct	Week 7 - 10 1 Nov – 8 Dec Exams	
CAPS topic	Internet and WWW	Internet Services	Social Implications + PAT	Revision + PAT	Final Examination	
Concepts, skills and values	Overview of the evolution of the Internet in terms of: <ul style="list-style-type: none"> <li>Software and applications (definition)</li> <li>Internet of Things (IoT)</li> <li>Big data concepts</li> <li>Overview of multimedia as part of Internet technologies</li> <li>Media</li> </ul>	<ul style="list-style-type: none"> <li>Overview of Internet services technologies</li> <li>Types of websites (what they offer)</li> <li>Overview of supporting technologies:</li> <li>Security services (purpose, advantages and limitations)</li> <li>Internet related careers</li> </ul>	<ul style="list-style-type: none"> <li>Social issues applicable to term 4 content</li> <li>Discuss the social implications of big data.</li> </ul> Describe the influences of globalisation and fourth industrial revolution (4IR)  PAT	Content using Case Studies - All Topics  PAT	<b>PAPER 1</b> Marks: 150 – Time: 3 hours  <b>Question 1:</b> Basic, general programming skills: Arrays, nested loops, built-in functions  <b>Question 2:</b> Functions and procedures, File handling  <b>Question 3:</b> Database  <b>Question 4:</b> General problem-solving	<b>PAPER 2</b> Marks: 150–Time: 3 hours  <b>Section A: Question 1</b> Short questions (±20 marks)  <b>Section B: Question 2</b> Systems Technologies (±25 marks)  <b>Section C: Question 3</b> Communications and Network Technologies (±25 marks)  <b>Section D: Question 4</b> Data and Information Management (±25 marks)  <b>Section E: Question 5</b> Solution Development (±25 marks)  <b>Section F: Question 6</b> Integrated Scenario (±30 marks)
Requisite pre-knowledge	Grade 10 theory and programming skills acquired + Term 1,2,3 theory and programming skills acquired					
Resources (Not textbook) to enhance learning	YouTube videos / Mr Long – channel / DBE textbook / Workshop material / Study guides / PowerPoints					
Informal assess; remediation	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks	1 informal assessment tasks		
SBA (Formal Assessment)	PAT	PAT	PAT	PAT	Cognitive levels: Lower order – 30%; Middle order-40%; Higher order-30%	