

2021 National Recovery Annual Teaching Plan: Term 1: DESIGN Grade 10

TERM 1 (45 days)		Week 1 27-29 Jan (3 days)	Week 2 01 - 05 Feb (5 days)	Week 3 08 -12 Feb (5 days)	Week 4 15 - 19 Feb (5 days)	Week 5 22 - 26 Feb (5 days)	Week 6 01 - 05 March (5 days)	Week 7 08 – 12 March (5 days)	Week 8 15 - 19 March (5 days)	Week 9 23 - 26 March (4 days)	Week 10 29 - 31 March (3 days)		
TEACHING PROGRAMME	CAPS section	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy	Practical & Design Literacy			
	Topic, concepts, skills and values	Topic 3 Definition of Design & purpose of Design	Topic 3 Design Process.	Topic 3 4 categories in Design	Topic 3 Gestalt theory	Topic 3 Elements & principles of Design	Topic 3 Elements & principles of Design	Topic 3 Elements & principles of Design	Topic 3 Techniques and media	Topic 3 Consolidation of Theory			
		PRACTICAL: TASK 2 – Topic 1 (Process) Teacher decide on theme (Written brief) in the specialised practical option/ provide learners with a pacesetter and mini-deadlines					PRACTICAL: TASK 6/ PAT PHASE 2– Topic 2 (Product 1) The product will be assessed (100 marks), but will not be a part of the term mark. It will be part of the continuous assessment of TASK 6: PAT (25%)					Assess 1 st practical	
		Business Context Task integrated with part of the process work (10 marks) Choose the suitable content for the task from list in <u>Revised section 4.</u>										Topic 1 Mark out of 100 to SBA	Topic 2 Mark out of 100 to PAT
	Requisite pre-knowledge	PRACTICAL: Observational drawing skill THEORY: Art elements and principles: basic visual literacy skills done in GET phase.											
Resources (other than textbook) to enhance learning	PRACTICAL: According to specialisation option, e.g. art materials and equipment t e.g. printing press, pottery oven, dark room, etc./ sourcebook/ art books and magazines/ You Tube clips/ any inspirational material THEORY: PowerPoints, art videos, trips to art galleries and museums												
ASSESSMENT	Informal Assessment Remediation	Theory	Design Literacy Summarise definition and purpose of Design (see textbook)	Worksheet / textbook activity: Design Process, design literacy.	Worksheet / textbook activity: Categories in design.	Worksheet / textbook activity: Analysis and application of Gestalt theory.	Worksheet / textbook activity: Analysis and application of Elements and Principles of Design.	Worksheet / textbook activity: Analysis and application of Elements and Principles of Design.	Worksheet / textbook activity: Analysis and application of Elements and Principles of Design.	Worksheet / textbook activity: Techniques and media.	TASK 1 THEORY TEST (Topic 3) TOTAL: 50 <i>Notes on or guidelines for test:</i> Cognitive levels: Lower order = 30%, Middle order = 40, Higher order = 30% Paper should include: <ul style="list-style-type: none"> Design literacy questions Essays Comparison questions 		
		Practical	Design process: Monitor individual progress on concept development. Identification of a need, a problem or an opportunity. Trends and markets Context Investigation. (e.g mind map). Give feedback / recommendations	Design process Monitor individual progress on concept development and Business context task (Research). Research on product planned to make. Research on possible material to be used. Give feedback / recommendations.	Design process Monitor individual progress on concept development and investigation of different approaches and methods and experimentation. Give feedback / recommendations	Design process Monitor individual progress on concept development and appreciation of responsible design practice. Formal drawing and production of samples, prototypes or Maquettes. Self-Assessment. Give feedback / recommendations.	Monitor individual progress on product (Topic 2) development and skill (e.g. proposal of final product/solution / choice and use of materials). Give feedback / recommendations.	Monitor individual progress on product development and skill. Does it demonstrate proficiency in materials and techniques chosen to create design solutions? Give feedback / recommendations.	Monitor individual progress on product development and skill. Does the final product / service or environmental design interpret, use and explain the choice of design elements, principles and materials. Give feedback / recommendations.	Monitor individual progress on product development and skill. Does the final product/solution show clear evidence of the design process and relevance to the brief/problem? Self-assessment, check-list and reflective writing on product Give feedback / recommendations.			
	SBA Formal Assessment				TASK 2: PRACTICAL TASK 1: Process (Topic 1). This is the Preparation for PAT 1 of Task 6 100 marks (include in SBA)							TASK 1: THEORY TEST 50 marks	
	PAT Continuous Assessment						TASK 6: PAT 1: PRODUCT (Topic 2) 100 marks. (Captured mark contribute to PAT mark in term 4). <i>After assessment, learners have the opportunity to further develop and extend their practical work into a cohesive body of work showcased in the exhibition.</i>			PART OF FINAL EXAMINATION MARK <ul style="list-style-type: none"> TASK 6: PAT 1 + PAT 2 + Exhibition (100 marks) TASK 7.1: Paper 1 Theory Examination (100 marks) TASK 7.2: Paper 2 Practical Examination (100 marks) 			

2021 National Recovery Annual Teaching Plan: Term 2: DESIGN Gr.10

TERM 2 (51 days)		Week 1 13 – 16 April (4 days)	Week 2 19 – 23 April (5 days)	Week 3 28 – 30 April (3 days)	Week 4 03 – 07 May (5 days)	Week 5 10 - 14 May (5 days)	Week 6 17 - 19 May (5 days)	Week 7 24 - 28 May (5 days)	Week 8 31 May – 04 June (5 days)	Week 9 07 – 11 June (5 days)	Week 10 14 - 18 June (4 days)	Week 11 21 - 25 June (5 days)	
TEACHING PROGRAMME	CAPS section	Practical & Introduction To Visual Communication / Information And Digital Design	Practical & Introduction To Visual Communication / Information And Digital Design	Practical & Introduction To Visual Communication / Information And Digital Design	Practical & Introduction To Surface Design And 2d Craft Design	Practical & Introduction To Surface Design And 2d Craft Design	Practical & Introduction To Product Design And 3D Craft Design	Practical & Introduction To Product Design And 3d Craft Design	Practical & Introduction to Environmental Design	Practical & Introduction To Environmental Design	Practical & Design Literacy	Practical & Design Literacy	
	Topic, Concepts, Skills and Values	Topic 3 Introduction: Design as a basic human need: symbolic language. Symbols, icons, logos	Topic 3 ONE contemporary South African designer/design group.	Topic 3 Media & Techniques	Topic 3 Introduction: Surface Design and 2D Craft Design. Media & Techniques	Topic 3 ONE contemporary South African designer/design group.	Topic 3 Introduction to Product Design and 3D Craft Design. Media & Techniques	Topic 3 ONE contemporary South African designer/design group.	Topic 3 Introduction to Environmental design. Media & Techniques	Topic 3 ONE contemporary South African designer/design group.	Topic 3 Consolidation of Theory	Topic 3 Consolidation of Theory	
		PRACTICAL: TASK 4 – Topic 1 (Process). Teacher decide on theme (Written brief) in the specialised practical option/ provide learners with a pacesetter and mini-deadlines Business Context Task integrated with part of the process work (10 marks) Choose the suitable content for the task from list in <i>Revised section 4</i> .						TASK 6/ PAT PHASE 2– Topic 2 (Product 2). The product will be assessed (100 marks), but will not be a part of the term mark. It will be part of the continuous assessment of TASK 6: PAT (25%)				Assess 2 nd practical	
	Requisite pre-knowledge	PRACTICAL: Observational drawing skill THEORY: Art elements and principles: basic visual literacy skills/ Term 1 knowledge											
	Resources (other than textbook) to enhance learning	PRACTICAL: According to specialisation option, e.g. art materials and equipment t e.g. printing press, pottery oven, dark room, etc./ sourcebook/ design books and magazines/ You Tube clips/ any inspirational material THEORY: PowerPoints, design videos, trips to design shops e.g. Southern Guild, design magazines and books											
ASSESSMENT	Informal Assessment Remediation	Theory	Worksheet: analysis and essay writing. Symbolic language, symbols, icons, logos, media and techniques. (see textbook)	Worksheet: Analysis on surface Design and 2D craft Design. Media & Technique	Worksheet: Analysis of Product Design. A Media and Technique	Worksheet: Environmental design	A test (Topic 3) is written to replace the Mid-year examination. TERM 2 TEST TOTAL: 50 Guidelines for test: Cognitive levels: Lower order = 30%, Middle order = 40, Higher order = 30% Paper should include: <ul style="list-style-type: none"> Design literacy questions <ul style="list-style-type: none"> Essays and comparisons 						
		Case Study: One contemporary South African designer/design group focusing on Information And Digital Design (see textbook)	Case Study: One contemporary South African designer/design group focusing on Surface design and 2D craft design. (see textbook)	Case Study: One contemporary South African designer/design group focusing on Product design and 3D craft design . (see textbook)	Case Study: One contemporary South African designer/design group focusing on Environmental and sustainable design .(see textbook)								
		Practical	Design process: Monitor individual progress on concept development. Identification of a need, a problem or an opportunity. Trends and markets Context Investigation, (e.g. mind map). Research on product planned to make. Research on possible material to be used. Give feedback / recommendations Business context task (Research).	Design process: Monitor individual progress on concept development and investigation of different approaches and methods and experimentation and appreciation of responsible design practice. Formal drawing and production of samples, prototypes or Maquettes. Give feedback / recommendations. Business context task (Research).	Self-Assessment check list for Process work (Topic 1) and Business context task (Research) . Evaluate the ideas generated and select the best solution. Planning, organisation and management of own work. Keeping to the time schedules. Give feedback.								
	SBA Formal Assessment	TASK 4: PRACTICAL TASK: Process (Topic 1) Preparation for PAT 2 of Task 6' 100 marks (include in SBA)						TASK 3: THEORY TEST: 50					
	PAT Continuous Assessment				TASK 6: PAT 2: PRODUCT (Topic 2) 100 marks. (Captured mark contribute to PAT mark in term 4). <i>After assessment, learners have the opportunity to further develop and extend their practical work into a cohesive body of work showcased in the exhibition</i>			PART OF FINAL EXAMINATION MARK <ul style="list-style-type: none"> TASK 6: PAT 1 + PAT 2 + Exhibition (100 marks) TASK 7.1: Paper 1 Theory Examination (100 marks) TASK 7.2: Paper 2 Practical Examination (100 marks) 					
Suggestions to the ATP		Learners receive brief to practical paper 2 (Task 7.2) to collect information and do research during June recess. Teacher decide on theme (Written brief) in the specialised practical option/ provide learners with a pacesetter and mini-deadlines											

2021 National Recovery Annual Teaching Plan: Term 3: DESIGN Gr. 10

TERM 3 (52 days)		Week 1 13 – 16 July (4 days)	Week 2 19 – 23 July (5 days)	Week 3 26 – 30 July (5 days)	Week 4 02 - 06 Aug (5 days)	Week 5 10 – 13 Aug (4 days)	Week 6 16 – 20 Aug (5 days)	Week 7 23 – 27 Aug (5 days)	Week 8 30 Aug – 3 Sept (5 days)	Week 9 06 -10 Sept (5 days)	Week 10 13 - 17 Sept (5 days)	Week 11 20 - 23 Sept (4 days)	
TEACHING PROGRAMME	CAPS section	Practical & Design In A Social / Environmental Context	Practical & Design In A Social / Environmental Context	Practical & Design In A Social / Environmental Context	Practical & Design In A Social / Environmental Context.	Practical & Design In A Social / Environmental Context.	Practical & Design In A Social / Environmental Context.	Practical & Design In A Social / Environmental Context.	Practical & History Of Design	Practical & History Of Design	Practical & History Of Design	INTERNAL TEST	
	Topic, Concepts, Skills and Values	Topic 3 Introduction to Social / Environmental Design.	Topic 3 Greek Design - architecture, mosaics, pottery, furniture, clothing, etc.	Topic 3 Roman Design – architecture, mosaics, pottery, furniture, clothing,	Topic 3 Gothic - architecture, mosaics, pottery, furniture, clothing, etc.	Topic 3 Renaissance – architecture, mosaics, pottery, furniture, clothing,	Topic 3 Baroque- – architecture, mosaics, pottery, furniture, clothing,	Topic 3 Industrial Revolution	Topic 3 Arts and Craft Movement - Introduction	Topic 3 Revision of Theory			
	Requisite pre-knowledge	PRACTICAL: Basic technical skills THEORY: Design Analysis Skills/ Terminology /Term 1 & 2 knowledge					TASK 7.2: End of year Practical Examination (Paper 2) – Topic 1 (Process) = 50 marks (ASSESSED IN TERM 4) This is assessed with the product in term 4. Teacher decide on theme (Written brief) in the specialised practical option/ provide learners with a pacesetter and mini-deadlines.						
	Resources (other than textbook) to enhance learning	PRACTICAL: According to specialisation option, e.g. art materials and equipment t e.g. printing press, pottery oven, dark room, etc./ sourcebook/ design books and magazines/ You Tube clips/ any inspirational material THEORY: PowerPoints, design videos, trips to design shops e.g. Southern Guild, design magazines and books											
ASSESSMENT	Informal Assessment Remediation	Theory	Worksheet: What is social Design? What is Environmental Design? Concepts and terminology related to Social and Environmental design.	Worksheet/ textbook activity. Greek design – architecture. History, characteristics, material and technique, social/environmental context.	Worksheet/ textbook activity. Roman design – architecture. History, characteristics, material and technique, social/environmental context.	Worksheet/ textbook activity. Gothic design – architecture. History, characteristics, material and technique, social/environmental context.	Worksheet/ textbook activity. Renaissance – architecture. History, characteristics, material and technique, social/environmental context.	Worksheet/ textbook activity. Baroque – architecture. History, characteristics, material and technique, social/environmental context.	Worksheet: Summary Industrial Revolution	Worksheet: Summary Art & Craft Case Study on TWO designers and two products each	Worksheet: Analysis and application of knowledge (design literacy), comparison.	TASK 5 : THEORY TEST (Topic 3) TOTAL: 50 <i>Notes on or guidelines for test:</i> Cognitive levels: Lower order = 30%, Middle order = 40, Higher order = 30% Paper should include: • Design literacy questions • Design History - Essays and comparisons	
	Practical	Design Process: Planning of exhibition Monitor individual progress on planning for the exhibition / Design pitch and product development. Effective use of materials, application / choice of design elements, principles and materials. Feedback / recommendations: Does it present and effectively communicate a design solution. Does it demonstrate proficiency in materials and techniques chosen to create design solutions?	Design process: Monitor individual progress on concept development. Give feedback/ recommendations.					Identification of a need, a problem or an opportunity. Trends and markets Context Investigation. (E.g. mind map).	Research on possible material to be used. Investigation of different approaches and methods and experimentation. Give feedback / recommendations.	Formal drawing and production of samples, prototypes or Maquettes			
	SBA Formal Assessment	TASK 5: THEORY TEST TOTAL: 50											

2021 National Recovery Annual Teaching Plan: Term 4: DESIGN Gr. 10

TERM 4 (47 days)		Week 1 5 – 8 Oct (4 days)	Week 2 11 - 15 Oct (5 days)	Week 3 18 - 22 Oct (5 days)	Week 4 25 - 29 Oct (5 days)	Week 5 1 - 5 Nov (5 days)	Week 6 8 - 12 Nov (5 days)	Week 7 15 - 19 Nov (5 days)	Week 8 22 - 26 Nov (5 days)	Week 9 29 Nov – 3 Dec (5 days)	Week 10 6 - 8 Dec (3 days)	
TEACHING PROGRAMME	CAPS Topics	Design Literacy	Design Literacy	Design In A Socio-/ Environmental Context	History Of Design	History Of Design	History Of Design	Design Literacy	INTERNAL EXAMINATIONS			
	Topic, concepts, skills and values	Topic 3 Revision Design Elements & Principles of Design. Terminology	Topic 3 Revision Communication through design. Categories of Design	Topic 3 Revision Term 3 content.	Topic 3 Revision Term 3 & 4 content.	Topic 3 Revision Term 3 & 4 content.	Topic 3 Revision Term 3 & 4 content.	Topic 3 Revision Term 3 & 4 content.	Topic 3 Revision Design. Terminology	TASK 7.1: THEORY EXAMINATION: PAPER 1 Theory (Total: 100) Notes on or guidelines for final examinations: Cognitive levels: Lower order = 30%, Middle order = 40, Higher order = 30% Paper should include: <ul style="list-style-type: none"> • Design literacy questions • Short essays • Comparisons 		
	Requisite pre-knowledge		PRACTICAL: Developed technical skills in specialised option THEORY: Design Analysis Skills/ Terminology /Term 1, 2, 3 Knowledge									
	Resources (other than textbook) to enhance learning		PRACTICAL: According to specialisation option, e.g. art materials and equipment t e.g. printing press, pottery oven, dark room, etc./ sourcebook/ design books and magazines/ You Tube clips/ any inspirational material THEORY: PowerPoints, design videos, trips to design shops e.g. Southern Guild, design magazines and books									
ASSESSMENT	Informal Assessment Remediation	Theory	Worksheet: Analyse unseen designs. Apply analysis skill and terminology.	Worksheet: Analyse unseen designs. Apply analysis skill and terminology.	Worksheet: Essay writing skill, two designers and two designs each. (term 3 knowledge)	Worksheet: Characteristics of Art & Craft Movement	Worksheet: comparison writing skill	Worksheet: Essay writing on two designers and one product each	Worksheet: Terminology (Term 1 – 4)			
		Practical	Design Process: Planning of exhibition Monitor individual progress on planning for the exhibition / Design pitch Monitor final product development for Task 7.2.									
	SBA Formal Assessment	SBA = 100 (Term 1 – 3 totals reworked to 100)										SBA WEIGHTING = 60%
Formal Assessment PAT and Examination	TASK 7.2: PAPER 2 - END OF YEAR PRACTICAL EXAMINATION: (100 MARKS) Topic 1 (Process) = 50 MARKS + (Topic 2 – Product) 50 MARKS Compulsory: 24 hrs continuous practical time on time table to finish product. (4 consecutive days consisting of 6 hours per day / 6 consecutive days consisting of 4 hours per day). + TASK TASK 6 (PAT EXHIBITION) (100 MARKS) Recommend: a day on time table for exhibition <ul style="list-style-type: none"> • Internally assessed Product 1 and 2 (50) • PAT Exhibition Process & Exhibition (50) Marking and moderation by teacher (and two peers where possible)										FINAL EXIMANATION WEIGHTING = 40% <ul style="list-style-type: none"> • TASK 6: PAT 1 + PAT 2 + Exhibition (100 marks) • TASK 7.1: Paper 1 Theory Examination (100 marks) • TASK 7.2: Paper 2 Practical Examination (100 marks) 	