INTRODUCTION

A. What is Introduction to Information Systems?
Introduction to Information Systems gives students an understanding of the information needs of an organisation and the information systems used to support management and add value to the organisation.

B. Why is Introduction to Information Systems important in the Information Technology and Computer Science programme?
Introduction to Information Systems gives students a solid foundational grasp of critical concepts and issues in Information Technology which enables them to progress to Systems Analysis and Design.

C. The link between the Introduction to Information Systems Learning Outcomes and the Critical and Developmental Outcomes
Students will be able to identify and solve problems and collect, analyse, organise and critically evaluate information related to information systems. Students will also be able to demonstrate an understanding of the world as a set of interrelated systems by recognising that problem-solving contexts do not exist in isolation.

D. Factors that contribute to achieving the Introduction to Information Systems Learning Outcomes
- Ability to think logically and analytically as well as holistically and laterally
- Ability to transfer skills from familiar to unfamiliar situations
- Keen powers of observation
- Meticulous nature
- Interest in computers and related topics
INTRODUCTION TO INFORMATION SYSTEMS – LEVEL 2

CONTENTS

1. DURATION AND TUITION TIME
2. SUBJECT LEVEL FOCUS
3. ASSESSMENT REQUIREMENTS
   3.1. Internal assessment
   3.2. External assessment
4. WEIGHTED VALUES OF TOPICS
5. CALCULATION OF FINAL MARK
6. PASS REQUIREMENTS
7. SUBJECT AND LEARNING OUTCOMES
   7.1. The Role and Significance of Information Processing in the Business Organisation
   7.2. Technology and its Components
   7.3. The impact of Information Technology on Business Practices and the Economy
   7.4. The History of Computers
   7.5. The Principal Components of Computers
   7.6. Input Hardware
   7.7. Output Hardware
   7.8. Secondary Storage Hardware
8. RESOURCE NEEDS FOR THE TEACHING OF INTRODUCTION TO INFORMATION SYSTEMS – LEVEL 2
   8.1. Physical resources
   8.2. Human resources
   8.3. Other resources
1 DURATION AND TUITION TIME
This is a one-year instructional programme comprising 200 teaching and learning hours. The subject may be offered on a part-time basis provided the student meets all the assessment requirements.

Students with special education needs (LSEN) must be catered for in a way that eliminates barriers to learning.

2 SUBJECT LEVEL FOCUS
The student is able to demonstrate an understanding of the fundamentals of personal computers and information systems in a business environment.

3 ASSESSMENT REQUIREMENTS

3.1 Internal assessment (50 percent)

3.1.1 Theoretical component
The theoretical component forms 80 percent of the internal assessment mark.

Internal assessment of the theoretical component in Introduction to Information Systems Level 2 takes the form of observation, class questions, group work, informal group competitions with rewards, individual discussions with students, class, topic and semester tests and internal examinations. Lecturers can observe students when marking exercises from the previous day and asking class questions.

Assignments, case studies and tests can be completed at the end of a topic. Tests and internal examinations must form part of the internal assessment.

3.1.2 Practical component
The practical component forms 20 percent of the internal assessment mark.

Practical components include applications and exercises. All practical components must be indicated in a Portfolio of Evidence (PoE).

Internal assessment of the practical component in Introduction to Information Systems Level 2 takes the form of assignments, practical exercises, case studies and practical examinations in a simulated business environment.

Students may complete practical exercises daily. Assignments and case studies can be completed at the end of a topic. Practical examinations can form part of internal practical assessment.

- Some examples of practical assessments include, but are not limited to:
  A. Presentations (lectures, demonstrations, group discussions and activities, practical work, observation, role-play, independent activity, synthesis and evaluation)
  B. Exhibitions by students
  C. Visits undertaken by students based on a structured assignment task
  D. Research
  E. Task performance in a “Structured Environment”

- Definition of ‘structured environment’
For the purposes of assessment, “Structured Environment” refers to a simulated workplace or workshop environment. It is advised that a practicum room is available on each campus for practical assessment.

- Evidence in practical assessments
All evidence pertaining to evaluation of practical work must be reflected in the students’ Portfolio of Evidence (PoE). The tools and instruments constructed and used to conduct these assessments must be clear from the evidence contained in the Portfolio of Evidence (PoE).
3.1.3 Processing of internal assessment mark for the year
A year mark out of 100 is calculated by adding the marks of the theoretical component (80 percent) and the practical component (20 percent) of the internal continuous assessment (ICASS).

3.1.4 Moderation of internal assessment mark
Internal assessment is subjected to internal and external moderation procedures as set out in the National Examinations Policy for FET College Programmes.

3.2 External assessment (50 percent)
A National Examination is conducted annually in October or November by means of a paper(s) set and moderated externally. A practical component will also be assessed.

External assessment details and procedures are set out in the Assessment Guidelines: Introduction to Information Systems (Level 2).

4 WEIGHTED VALUES OF TOPICS

<table>
<thead>
<tr>
<th>TOPICS</th>
<th>WEIGHTED VALUE</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. The Role and Significance of Information Processing in the Business Organisation</td>
<td>20</td>
</tr>
<tr>
<td>2. Technology and its Components</td>
<td>20</td>
</tr>
<tr>
<td>3. The Impact of Information Technology on Business Practices and the Economy</td>
<td>5</td>
</tr>
<tr>
<td>4. The History of Computers</td>
<td>5</td>
</tr>
<tr>
<td>5. The Principal Components of Computers</td>
<td>15</td>
</tr>
<tr>
<td>6. Input Hardware</td>
<td>10</td>
</tr>
<tr>
<td>7. Output Hardware</td>
<td>10</td>
</tr>
<tr>
<td>8. Secondary Storage Hardware</td>
<td>15</td>
</tr>
<tr>
<td>TOTAL</td>
<td>100</td>
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5 CALCULATION OF FINAL MARK
Internal assessment mark: Student's mark/100 x 50 = a mark out of 50 (a)
Examination mark: Student's mark/100 x 50 = a mark out of 50 (b)
Final mark: \((a) + (b) = \text{a mark out of 100}\)

All marks are systematically processed and accurately recorded to be available as hard copy evidence for, amongst others, reporting, moderation and verification purposes.

6 PASS REQUIREMENTS
The student must obtain fifty(50) percent in ICASS and fifty(50) percent in the examination

7 SUBJECT AND LEARNING OUTCOMES
On completion of Introduction to Information Systems Level 2, the student should have covered the following topics:

Topic 1: The Role and Significance of Information Processing in the Business Organisation
Topic 2: Technology and its Components
Topic 3: The Impact of Information Technology on Business Practices and the Economy
Topic 4: The History of Computers
Topic 5: The Principal Components of Computers
Topic 6: Input Hardware
Topic 7: Output Hardware
Topic 8: Secondary Storage Hardware
7.1 Topic 1: The Role and Significance of Information Processing in the Business Organisation

**Subject Outcome 1:** Define management theory.

**Learning Outcomes:**
The student should be able to:
- Define the term management range: planning, organising, staffing, directing, co-ordinating and controlling.
- Identify management functions in an organisation.
- Identify the various levels in which management is involved in decision-making.

**Subject Outcome 2:** Explain the processes followed by managers when making decisions.

**Learning Outcomes:**
The student should be able to:
- Identify the steps that managers follow to make decisions.
- Identify the characteristics involved in decision-making.

**Subject Outcome 3:** Define organisational theory.

**Learning Outcomes:**
The student should be able to:
- Define the term organisation.
- Identify the interrelated elements that make up an organisation.

**Subject Outcome 4:** Explain why managers need information.

**Learning Outcomes:**
The student should be able to:
- Identify the factors that assist managers to make meaningful decisions.
- Identify the characteristics that managers use to analyse the need for information.

**Subject Outcome 5:** Explain the importance of information systems in a business.

**Learning Outcome:**
The student should be able to:
- Identify the basic information needs that must be fulfilled by information systems.

7.2 Topic 2: Technology and its Components

**Subject Outcome 1:** Define the term information technology.

**Learning Outcome:**
The student should be able to:
- Define information technology.

**Subject Outcome 2:** Define the term information systems.

**Learning Outcomes:**
The student should be able to:
- Define the term information system.
- Explain the main objective of information systems.

**Subject Outcome 3:** Define the term management information systems.

**Learning Outcome:**
The student should be able to:
- Define knowledge base and explain its use.
Subject Outcome 4: Define data, information and knowledge.
Learning Outcomes:
The student should be able to:
• Define data.
• Define information.
• Define knowledge.

Subject Outcome 5: Explain the basic elements of an information system.
Learning Outcome:
The student should be able to:
• Identify the basic elements of an information system.

Subject Outcome 6: Explain the principles for the design of information systems.
Learning Outcomes:
The student should be able to:
• Identify the aspects of systems principles.
• Identify the factors that must be considered when designing an information system.

Subject Outcome 7: Explain the role of information systems in business.
Learning Outcome:
The student should be able to:
• Explain the role of information systems in business.

7.3 Topic 3: The Impact of Information Technology on Business Practices and the Economy

Subject Outcome 1: Explain the impact of computers on management and information systems.
Learning Outcomes:
The student should be able to:
• Differentiate between centralisation and decentralisation of information systems.
• Identify three areas where computers affect management.
• Identify specific capabilities of computers in managerial practices.

Subject Outcome 2: Explain the impact of computers on control.
Learning Outcomes:
The student should be able to:
• Identify the controls that are needed for computer-based information systems.
• Identify additional controls that are required in computer data processing systems.

Subject Outcome 3: Explain the risks and advantages associated with computerised operations in business.
Learning Outcomes:
The student should be able to:
• Explain the term risk.
• Categorise potential threats to a business organisation.
• Identify the advantages of computer processing.

Subject Outcome 4: Explain the impact of information technology on business practices and on the economy.
Learning Outcomes:
The student should be able to:
• Explain what changes information technology has had on the organisation of a large business.
• Explain the influences information technology developments have had on business.
• Describe how modern-day information technology has become a part of the economy.
7.4 **Topic 4: History of Computers**

**Subject Outcome 1:** Describe the birth of the computer.

**Learning Outcomes:**
The student should be able to:
- Identify the early years of computing.
- Describe the birth of the computer.
- Identify electromechanical computing devices.
- Identify electronic computing devices.

**Subject Outcome 2:** Identify the different computer classes.

**Learning Outcomes:**
The student should be able to:
- Describe the three different ways in which computers are classified.
- Distinguish between the four types of computers.
- Compare the characteristics of the five generations of computers.
- Differentiate between general-purpose, special-purpose and pervasive and convergence of computers, media and communications in computing.

**Subject Outcome 3:** Explain the advances in memory and processor technology.

**Learning Outcomes:**
The student should be able to:
- Identify the developments that have taken place in advancing memory technology.
- Identify the developments that have taken place in advancing processor technology.
- Identify three categories of peripheral devices.

**Subject Outcome 4:** Describe the different modes of processing.

**Learning Outcome:**
The student should be able to:
- Identify the different modes of processing.

7.5 **Topic 5: The Principal Components of Computers**

**Subject Outcome 1:** Describe the computer as an electronic processor.

**Learning Outcomes:**
The student should be able to:
- Describe the term computer.
- Explain the term stored program.

**Subject Outcome 2:** Describe the functioning of the central processing unit.

**Learning Outcomes:**
The student should be able to:
- Identify two major parts of the central processing unit and their functions.
- Explain the addressable location of data.
- Explain the way in which processing speed is measured.
- Explain the function of main memory in computer technology.
- Identify the different types of main memory.
- Explain how data and programs are represented in the computer.
- Explain the functioning of the central processing unit.
- Identify other central processing unit technologies.
- Identify the motherboard and its components.
7.6  Topic 6: Input Hardware

Subject Outcome 1: Describe the difference between input and direct-entry hardware.

Learning Outcomes:
The student should be able to:
- Describe the term input hardware.
- Identify the two types of input devices.
- Describe the difference between keyboard entry and direct-entry hardware.

Subject Outcome 2: Discuss the fundamentals of using a keyboard for input.

Learning Outcomes:
The student should be able to:
- Explain and identify standard typewriter keys.
- Explain and demonstrate the use of cursor movement keys.
- Explain and demonstrate the use of the numeric keypad.
- Explain and demonstrate the use of function keys.
- Explain and demonstrate the use of special-purpose keys.

Subject Outcome 3: Describe the three different types of terminals used for data input.

Learning Outcomes:
The student should be able to:
- Explain the term terminal.
- Explain the three different types of terminals used for data input.
- Identify examples of terminals per type.

Subject Outcome 4: Describe the different categories of direct-entry input devices.

Learning Outcomes:
The student should be able to:
- Identify different pointing devices used for direct-entry input.
- Identify different scanning devices and how they are used.
- Identify different voice recognition systems.

Subject Outcome 5: Describe audio-input and video-input devices.

Learning Outcomes:
The student should be able to:
- Identify other input devices.
- Describe two ways in which audio is digitised.
- Identify two types of video card.
- Identify two types of electronic camera.
- Identify the uses of sensors with examples.

Subject Outcome 6: Describe the importance of input controls.

Learning Outcomes:
The student should be able to:
- Explain the necessity of input controls.
- Identify the control procedures that are used to ensure the accuracy of data.

7.7  Topic 7: Output Hardware

Subject Outcome 1: Describe the basic forms of output and categories of output media and hardware.

Learning Outcomes:
The student should be able to:
- Describe the term output hardware.
- Identify the two categories of output devices and list examples of each.
Subject Outcome 2: Describe hardcopy output devices.

Learning Outcomes:
The student should be able to:
- Identify two types of output devices.
- Identify the two printer classifications.
- Identify the major strengths and weaknesses of each printer.
- Identify the capabilities of multifunction printing technology.
- Identify the advantages and disadvantages of using multifunction printers.
- Identify three principal kinds of plotters.
- Identify the uses of plotters in a business environment.
- Identify the disadvantages of using plotters in a business environment.

Subject Outcome 3: Describe softcopy output devices.

Learning Outcomes:
The student should be able to:
- Explain softcopy output hardware.
- Identify the three types of monitors or screens.
- Explain the cathode-ray tube (CRT).
- Explain the size and resolution of a computer display screen.
- Explain flat-panel displays.
- Distinguish flat-panel displays in two ways.
- Explain video projection display units.

Subject Outcome 4: Describe the audio-output technologies that enable voice and sound output.

Learning Outcome:
The student should be able to:
- Identify the different types of audio-output devices.

7.8 Topic 8: Secondary Storage Hardware

Subject Outcome 1: Describe the difference between primary and secondary storage.

Learning Outcomes:
The student should be able to:
- Describe the term primary storage.
- Describe the term secondary storage.
- Explain how data is represented and what measurements units are stored in.
- Describe the term file.
- Identify the different kinds of files.
- Distinguish the difference between batch and real-time processing of data.

Subject Outcome 2: Explain how data is represented on magnetic tape.

Learning Outcomes:
The student should be able to:
- Explain what a magnetic tape is.
- Explain how data is represented on magnetic tape.
- Explain magnetic tape units for large computers.
- Explain cartridge tape units.

Subject Outcome 3: Describe the characteristics of diskettes.

Learning Outcomes:
The student should be able to:
- Explain diskette storage.
- Identify the two sizes of diskettes used for microcomputers.
- Identify the characteristics of diskettes.
- Explain how to take care of diskettes.
• Explain the importance of backups.

**Subject Outcome 4:** Describe hard disks for computer systems.

**Learning Outcomes:**
The student should be able to:
• Explain what a hard disk is.
• Identify the advantages and disadvantages of hard disks.
• Identify the characteristics of hard disks.
• Explain the fixed disk drive.
• Explain the redundant arrays of independent disks (RAID).

**Subject Outcome 5:** Describe optical disk storage technology.

**Learning Outcomes:**
The student should be able to:
• Describe the term optical disk storage.
• List the uses of the different types of optical disk storage.

**Subject Outcome 6:** Describe why compression techniques are important and how they work.

**Learning Outcomes:**
The student should be able to:
• Describe the term compression.
• Describe the term codec.
• Identify two compression techniques.

8 **RESOURCE NEEDS FOR THE TEACHING OF INTRODUCTION TO INFORMATION SYSTEMS LEVEL 2**

8.1 **Physical resources**
The following teaching aids should be made available, if possible:
• Lecture room
• Library with access to the Internet and reference software, for example Encarta Encyclopaedia

8.2 **Human resources**
• The lecturer must have completed Management and computer-related subjects at NQF Level 4.
• It would be an advantage if the lecturer has already been declared competent as assessor and/or moderator.
• The lecturer should be trained in outcomes-based education.

8.3 **Other resources**
• One file per student for Portfolio of Evidence (PoE)
• Computer-related books for referencing
• Textbook